



As a student in Wales your child has access to free online resources provided by the Welsh Government.

This includes access to:

- Microsoft 365 (including Word, Excel and Outlook e-mail), as well as Flipgrid and Minecraft: Education Edition (provided by the Microsoft Corporation)
- The Google G Suite for Education suite of online tools, which is provided by Google, Inc;
- Just2easy tool suite.

If you would like your child's username and password to access these online resources, please contact your child's class teacher using the Class Dojo app.

Attached is a simple user guide on how to access the hwb resources and how to use 'Jit5' - one of the tools provide by 'Just2Easy' that is aimed towards younger learners.

# JIT The complete infant toolkit.

## J2e Infant Tools for younger learners

J2e Infant Tools (JIT5) is a set of online educational tools specifically designed for younger learners. It has a colourful and friendly feel which appeals to reception and KS1, whilst tools such as a chart are useful well into KS2.

### Mix - infant e-portfolio

Blend together any of the other tools into a mini e-portfolio. Add a picture to some text on one page, then move on to an animated story on the next, for example.

Available on the App Store

#### Pictogram

A fun introduction to data handling. Pick from a range of topics such as favourite fruits, colours, or pets then just click the buttons to add or take away the relevant pictures. Draw your own pictures or select from the picture bank.

#### Chart

Chart gives the simplest introduction to line, block, pie, and bar charts. Simply mix one or more chart type together on the page. You will see the charts update instantly as the numbers in the table are changed.

#### Write

A simple to use writing tool, ideal for stories. A choice of word banks are available to help support this age group. Children will enjoy experimenting with presentation and style. Coloured backgrounds can be chosen to aid learning.

#### Turtle

Turtle teaches children the initial concepts of direction and simple programming. Children can design their own 'turtle' and plan a route for it to follow. Fantastic nursery rhyme and adventure templates are included.

#### Paint

Paint is an easy to use creative tool. Children can paint freely with different sizes and colours. Shapes and stamps are easily selected, as well as colourful template backgrounds, and pictures from a picture bank.

#### Animate

Animate is a tool for creating simple but exciting animations. It is a natural progression for children to draw a picture in paint, then use animate to make part of it move. Make snowflakes fall, crabs scuttle, and cars race.

12 #pupilengagement

Visit <https://hwb.gov.wales> . Click the 'Log In' button.



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# Learning and teaching for Wales

The Curriculum for Wales and free educational tools and materials.



**Curriculum for  
Wales**



**Curriculum for  
Wales 2008**



**Professional  
development**

Enter your username. Click 'Next'.



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## Sign in

username@hwbcymru.net

[Can't access your account?](#)

[Sign-in options](#)

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Rhaid mewngofnodi gan ddefnyddio  
'enwdefnyddiwr@hwbcymru.net' | You must login  
using 'username@hwbcymru.net'

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Enter your password. Click 'Sign In'.



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**Enter password**

.....

[Forgotten my password](#)

Sign in

Rhaid mewngofnodi gan ddefnyddio  
'enwdefnyddiwr@hwbcymru.net' | You must login  
using 'username@hwbcymru.net'

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Click on the 'Menu' waffle.

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# Learning and teaching for Wales

The Curriculum for Wales and free educational tools and materials.



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Wales**



**Curriculum for  
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**Professional  
development**



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Click on the 'Just2easy' option.

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Click on the 'Jit5' logo.

*Note: This page may look different as it is personalised to each user.*

The dashboard features a top navigation bar with the following items: my files, j2e5, jit5, j2office, j2blast, j2write, j2data, j2webby, j2bloggy, j2code. Below this is a large blue banner for 'j2launch Content Management System' with 'The-Hollies-School' logo and 'Learning to Flourish' tagline. To the right of the banner is a search bar and icons for trash, add, and library. The main area is a grid of application icons:

- my files
- j2stars
- j2homenetwork
- j2whiteboard
- Dinosaurs
- The Gruffalo
- abcyia
- j2office
- Introduction to Scratch
- Scratch Getting Started Guide
- Scratch 4.1 Resources
- Teach Your Monster To Read
- Scratch Quiz Tutorial
- j2e5
- j2blast
- j2write
- j2pdf
- BBC news
- j2data
- pupils files
- shared files
- moderate (16)
- jit5** (highlighted with a red circle and arrow)
- j2code
- j2review
- j2webby
- j2bloggy
- j2vote
- j2measure
- camera
- upload
- j2dashboard
- help
- manage users



Use the toolbar at the top of the page to navigate between the different functions.



## Write.

A simple to use writing tool, ideal for stories. A choice of word banks are available to help support this age group. Children will enjoy experimenting with presentation and style. Coloured backgrounds can be chosen to aid learning.

write paint turtle chart pictogram animate branch mix

write

a a a a a

plain cool posh

comic fancy writing

beach rock  
bucket sand  
crab sea  
dune seaside  
holiday spade  
ice cream water  
pier wave

## Paint.

Paint is an easy to use creative tool.

Children can paint freely with different sizes and colours. Shapes and stamps are easily selected, as well as colourful template backgrounds, and pictures from a picture bank.



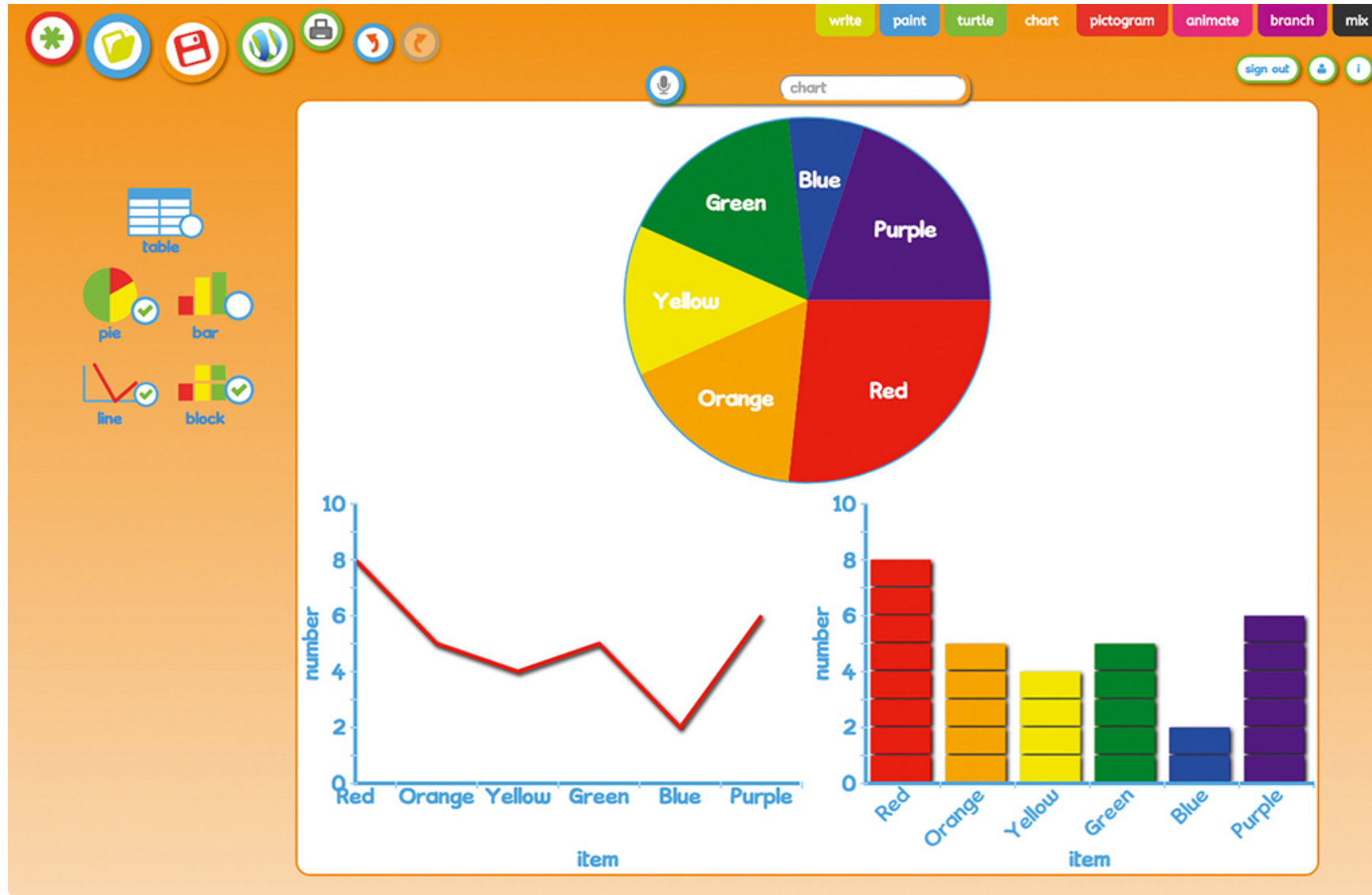
## Turtle.

Turtle teaches children the initial concepts of direction and simple programming. Children can design their own 'turtle' and plan a route for it to follow. Fantastic nursery rhyme and adventure templates are included.

The image shows the Turtle programming interface. At the top, there is a navigation bar with buttons for 'write', 'paint', 'turtle', 'chart', 'pictogram', 'animate', 'branch', and 'mix'. Below this is a search bar containing the word 'turtle' and buttons for 'sign out', 'examples', and a help icon. On the left side, there is a list of programming commands: 'Pen Down', 'Forward', 'Forward', 'Forward', 'Left', 'Forward', 'Forward', and 'Forward'. Below the list are buttons for 'simple' (selected) and 'advanced', and a set of icons for adding, home, and play. The main area is a grid-based workspace with a desert theme, including palm trees, cacti, and a pond. A small turtle character is positioned on the pond. A red line represents a programmed path starting from the turtle, moving right, then down, and then left.

## Chart.

Chart gives the simplest introduction to line, block, pie, and bar charts. Simply mix one or more chart type together on the page. You will see the charts update instantly as the numbers in the table are changed.



# Pictogram.

A fun introduction to data handling. Pick from a range of topics such as colours, pets or favourite fruits then click the buttons to add or take away the relevant pictures. Draw your own pictures or select from the picture bank.

The screenshot shows a digital interface for creating a pictogram. At the top, there is a red header bar with various icons on the left (a star, a folder, a document, a globe, a printer, and two circular arrows) and a menu on the right with buttons for 'write', 'paint', 'turtle', 'chart', 'pictogram', 'animate', 'branch', and 'mix'. Below the header is a search bar containing the word 'pictogram' and a 'sign out' button. The main workspace is a large white area where a pictogram is being built. The pictogram consists of a grid of animal icons: 5 cats in the first column, 4 dogs in the second, 1 bird in the third, 2 chickens in the fourth, 1 horse in the fifth, and 2 rabbits in the sixth. Below each icon in the grid is a pair of circular buttons, one with a plus sign and one with a minus sign, used for adding or removing that icon. At the bottom of the workspace, there is a 'picture bank' with six boxes, each containing an animal icon and its name: 'cat', 'dog', 'bird', 'chicken', 'horse', and 'rabbit'. An 'edit' button is located in the bottom right corner of the workspace.

## Animate.

Animate is a tool for creating simple but exciting animations. It is a natural progression for children to draw a picture in paint, then use animate to make part of it move. Make snowflakes fall, crabs scuttle, and cars race.



## Branch.

Branch brings sorting and sequencing to life by making it very simple for pupils to create their own branching database. Select a group of images or words and use yes/no questions to sort them and create a branching database.

The screenshot displays the Branch application interface. At the top, there is a navigation bar with icons for 'write', 'paint', 'turtle', 'chart', 'pictogram', 'animate', 'branch', and 'mix'. Below this, a search bar contains the text 'branch' and a 'sign out' button. The main workspace shows a completed decision tree with the message 'your tree is now complete'. The tree starts with the question 'Does it live underground?'. A 'no' path leads to a grey box. A 'yes' path leads to the question 'Can it fly?'. From 'Can it fly?', a 'no' path leads to another grey box, and a 'yes' path leads to 'Does it live in your home?'. From 'Does it live in your home?', a 'yes' path leads to 'Does it bark?'. From 'Does it bark?', a 'yes' path leads to a blue box containing an image of a dog, while a 'no' path leads to a grey box. The 'no' path from 'Does it live in your home?' leads to a grey box, which then branches into two more grey boxes. A 'stop' button is located in the bottom right corner of the workspace.



## Mix infant e-portfolio.

Blend together any of the other tools into a mini e-portfolio. Add a picture to some text on one page, then move on to an animated story on the next, for example.

The screenshot displays the 'mix' software interface. At the top, there is a navigation bar with buttons for 'write', 'paint', 'turtle', 'chart', 'pictogram', 'animate', 'branch', and 'mix'. Below this is a search bar containing the text 'mix' and a 'pages' button. On the left side, there is a vertical toolbar with various icons, including a carrot, and a category selector labeled 'Food and Drink'. The main workspace is a large white area. A dialog box titled 'choose a mix play layout' is open in the center, showing four different layout options. The first option features a green background with a white turtle illustration and a yellow box labeled 'write about your work'. The second option features a 2x2 grid of four colored boxes (blue, yellow, yellow, blue) with a white rocket illustration and a yellow box labeled 'write about your work'. The third option features a pink background with a white rocket illustration and a yellow box labeled 'write about your work'. A green checkmark icon is visible in the bottom right corner of the dialog box.

More help and advice regarding the different hwb resources can be found here:

The screenshot displays the J2 Launch Content Management System interface for The Hollies School. At the top, a navigation bar lists various resource categories: my files, j2e5, jit5, j2office, j2blast, j2write, j2data, j2webby, j2bloggy, and j2code. The main area features a grid of application icons. A red arrow points from the top right towards the 'help' icon, which is a blue square with a white question mark and is circled in red. Other icons include 'j2stars', 'j2homework', 'j2whiteboard', 'Dinosaurs', 'The Gruffalo', 'abcya', 'j2office', 'Introduction to Scratch', 'Scratch Getting Started Guide', 'Scratch 4.1 Resources', 'Teach Your Monster To Read', 'Scratch Quiz Tutorial', 'j2e5', 'j2blast', 'j2write', 'j2pdf', 'BBC news', 'j2data', 'pupils files', 'shared files', 'moderate', 'jit5', 'j2code', 'j2review', 'j2webby', 'j2bloggy', 'j2vote', 'j2measure', 'camera', 'upload', 'j2dashboard', and 'manage users'. A search bar and utility icons (trash, plus, library) are also visible at the top.

